



Copyright and Fair Use Guidelines for Teachers

TELEVISION

- Broadcast
- Videotapes made of broadcast and cable TV programs
- Cable

INTERNET

- Internet connections
- World Wide Web

VIDEO (VIEW)

- Videotapes (purchased)
- Videotapes (rented)
- DVDs
- Laserdiscs

VIDEO (MULTIMEDIA/VIDEO PROJECTS)

- Video Tape
- DVDs
- Laserdisc
- Multimedia encyclopedias
- QuickTime Movies
- Video clips from the Internet

COMPUTER SOFTWARE

- Software (purchased)
- Software (licensed)

MUSIC (MULTIMEDIA/VIDEO PROJECTS)

- Records
- Cassette tapes
- CDs
- Audio clips on the Web

What You Can Do

- Broadcasts or tapes made from broadcast may be used for instruction.

The Fine Print

- Schools are allowed to retain broadcast tapes for a minimum of 10 school days

What You Can Do

- Teachers may use these materials in the classroom

The Fine Print

- Material must be used in a classroom or nonprofit environment "dedicated to face-to-face instruction."

What You Can Do

- Software may be installed on multiple machines, and distributed to users via a network.
- Software may be installed at home and at school.

The Fine Print

- Only one machine at a time may use the program.

What You Can Do

- Images may be downloaded for student projects and teacher lessons.

The Fine Print

- Any resources you download must have been legitimately acquired by the Website.

What You Can Do

- Students "may use portions of lawfully acquired copyright works in their academic multimedia," defined as 10 percent or three minutes of "motion media."

The Fine Print

- The material must be legitimately acquired: a legal copy (not bootleg) or home recording.

What You Can Do

- Up to 10 percent of a copyright musical composition may be reproduced, performed, and displayed as part of a multimedia program produced by an educator or students.

The Fine Print

- A maximum of 30 seconds per musical composition may be used.
- Multimedia program must have an educational purpose.